

Silver Stick Illinois Regional Qualifier

General Rules and Information

- This is a USA Hockey sanctioned Tournament, using USA Hockey rules with the following additions:
- All players must wear numbered uniforms in the proper team colors
- The home team will wear a white or light colored jersey and the visiting team shall wear a dark colored jersey
- Teams will need to provide a penalty box attendant if they would like someone to open the penalty box door for the players.
- Teams shall shake hands at Center Ice after completion of the game.
- Playing Time/Penalty Minutes

Playing time for all games will be stop time periods as follows:

Mite	10-10-15 minutes
Squirt	10-10-15 minutes
Pee Wee	12-12-15 minutes
Bantam	12-12-15 minutes
Midget	13-13-15 minutes

A running clock will be used in the third period when one team is ahead by 5 or more goals. Penalty times are as follows:

<u>For all divisions:</u>	
Minor	2:00
Major	5:00
Misconduct	10:00

- Each team is permitted one time-out per game.
- **Starting Time/Warm Up Period**
 - A) Teams should be ready to enter the ice surface for the warm-up period up to ten minutes prior to the scheduled start time. If the tournament is running ahead of schedule teams are expected to be ready to play.
 - B) Warm-up time shall be three minutes.
- **Zero Tolerance** - Referees will be instructed to *strictly enforce zero tolerance rules*. The Silver Stick Tournament committee reserves the right to remove from the arena players, coaches or spectators who violate USA Hockey zero tolerance policies.
- **Game Misconduct Penalty** - Any player or coach receiving a game misconduct penalty shall be suspended for the next tournament game.

- **Match Penalty** - Any player, coach or manager who receives a match penalty shall be suspended immediately for the balance of the tournament.

- **Game Suspensions** - *Suspensions resulting from game misconducts, match penalties, or any other circumstances, which are mandated by USA Hockey or Tournament Rules **will not be overturned by the Tournament Director or the Silver Stick Tournament Committee under any circumstances.** Players, coaches and parents should be fully aware of the potential consequences of their actions at all times.*

- **Protests** - Protests of games shall not be accepted or considered for any reasons. Decisions of on-ice officials is final. Decisions by the tournament committee related to game suspensions and tie-breakers are final.

- **Game Points**
 - Teams will be awarded points in round-robin play according to the following:
 - a. Two points for a win
 - b. One point for a tie
 - c. Zero points for a loss

- **Tournament Standings**

Standings will be compiled by the tournament director and staff and posted at the rinks Teams will be ranked within their tournament division by the total number of points obtained. In the event of a tie, final standings will be determined by the following criteria:

 - a. Head to head competition - With 3 or more teams tied, all teams must have played each other and there must be an obvious winner. If not we skip Head to Head and go to Most Wins.
 - b. Most wins
 - c. Goal differential (5 goal maximum differential for a single game)
 - d. Fewest goals against
 - e. Fewest penalty minutes
 - f. Coin toss

- **Tie games/Tie breaking procedures**

Each team will receive one point for a round-robin game that is tied at the end of regulation play.

If a **semi-final or championship game** ends in a tie the following tie-breaking procedure will be followed:

- a. 5 minute sudden death overtime period (5 on 5)
- b. 5 minute sudden death overtime period (4 on 4, plus goalies)
- c. Shootout (5 players/team - each player may only shoot once) - most goals wins
- d. If shootout ends in tie, sudden death shootout until winner is decided (each team must continue through their roster until all players have taken a shot. If the shoot-out is not decided, players will continue to shoot in the same order as their first shots.)